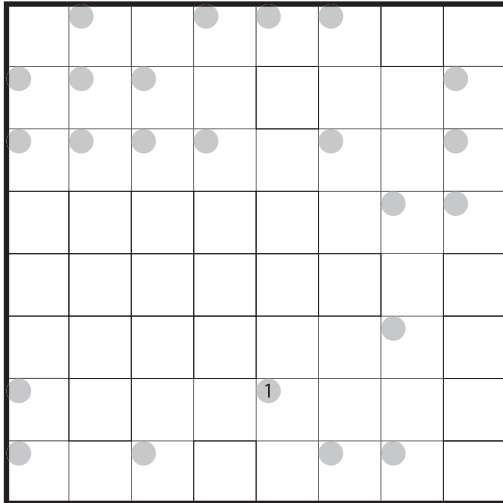


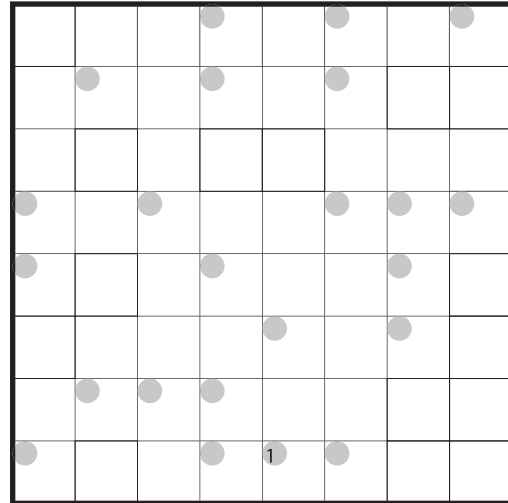
THE CATTLE OF GERYON

It's going to be difficult rustling the Cattle of Geryon, as the double-headed giant is able to watch over two pens simultaneously. Not that getting cattle to go where you want is easy under the best of circumstances: they go helter-skelter in whatever direction they please, and their heads all look pretty much alike.



CLUES:

1. Slinger Satchel
2. Thomas Stearns and Mary Ann Evans
3. Postal enclosure (*abbrev*)
4. Name to a position
5. God of the Underworld
6. "The Way"
7. "A long, long time ____"
8. Ultimatum phrase (*2 wds.*)
9. Bruce or Sara
10. Occur subsequently
11. Cul de ____
12. Skeleton's hiding place?
13. Certain cut of meat
14. At no time
15. Restaurant
16. She came between Marilyn and Lynne
17. Campaigned
18. Java program
19. One laboring diligently
20. Officiators, for short
21. Trivial embellishments
22. Story told in installments
23. The Golden Arches, for example



CLUES:

1. St. Louis' large outdoor theatre, with "The"
2. Raw or burnt pigments
3. Olde Frothingslosh, for one
4. Key with one sharp (*2 wds.*)
5. Sartre one-act (*2 wds.*)
6. Yuletide
7. Sucker
8. With verbosity
9. Serf's superior
10. Gathering leaves or poker chips
11. Sounds
12. Appeared
13. San Francisco to Oakland direction
14. London streetcars
15. Braininess
16. Café Americaine's proprietor
17. Lotto-like game
18. Gibson garnishes
19. Portent
20. Stage name for Julius, Adolph, and Leonard
21. Revolving machine component
22. Natterjack or spadefoot
23. Elevator option